

# Analysis of a driver model sensitivity to various types of distraction

### **Franck MARS**



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### An interdisciplinary collaboration



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## The problem

### **Distraction as an increasing cause of accidents**

- Less and less people die on the road
- 17% increase in accidents due to driver distraction (2011-2015)

### **Countermeasure: driver state monitoring**

- direct observation of the driver (eye and head tracking,...)
- observation of the consequences of distraction on vehicular control

### A key problem: to predict the driver behaviour

Our approach: to base driver monitoring on a driver model

## **Different types of distraction**

Distraction as any situation where the driver is diverted from the driving task



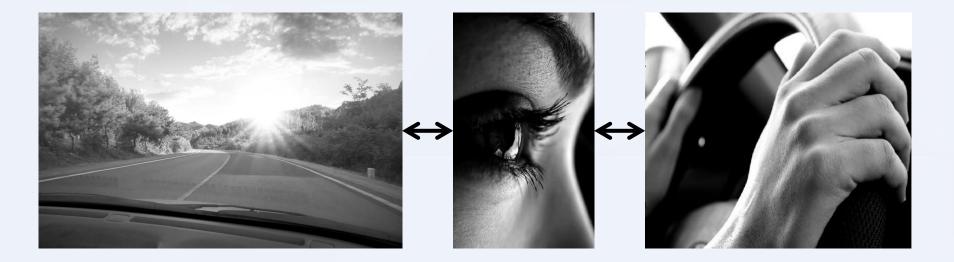
### It may be:

- Visual: eyes off the road
- Cognitive: mind off the road
- Motor: hands off the steering wheel
- Any combination of the three above

Different types of distraction, different processes impacted, different effects on steering behaviour

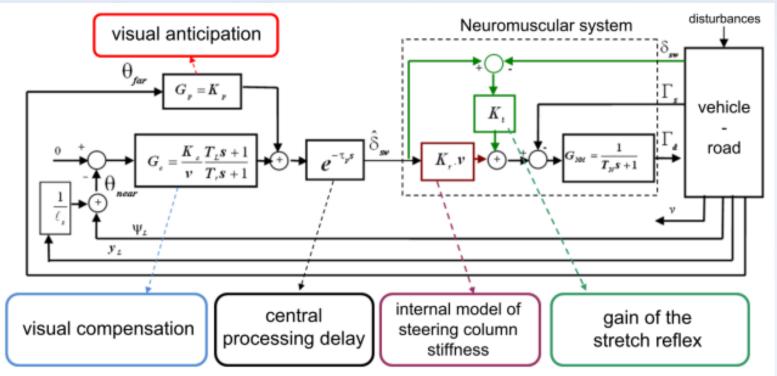
### What we need

### A model of steering control



- A model that processes information from the visual scene
- A motor system that converts steering intention into actions

## **Our driver model**



Saleh et al. (2011) IFAC World ; Mars et al (2011), HFES

### A cybernetic model:

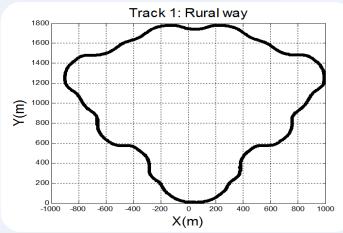
- designed as a function of current knowledge on perceptual and motor processes
- that can be identified in various driving situations

### When the driver model drives



## **Setup and procedure**





#### **35 participants**

- 25 men and 10 women
- 21 to 60 years old (mean: 32)

#### **Fixed-based simulator using SCANeR Studio**

#### **15 km of driving on a winding track**

# Succession of undistracted and distracted driving periods (1,15 min each)

- cognitive distraction (backward counting)
- visual distraction (peripheral reading)
- motor distraction (dialing)
- visuomotor distraction (dialing + eyes-off-road)
- one-hand driving (without distraction)

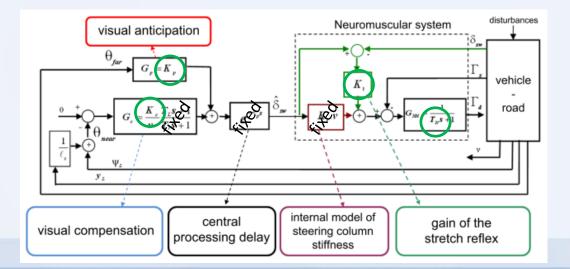
## Data analysis

#### Analyses of variance + Dunnet tests were performed on:

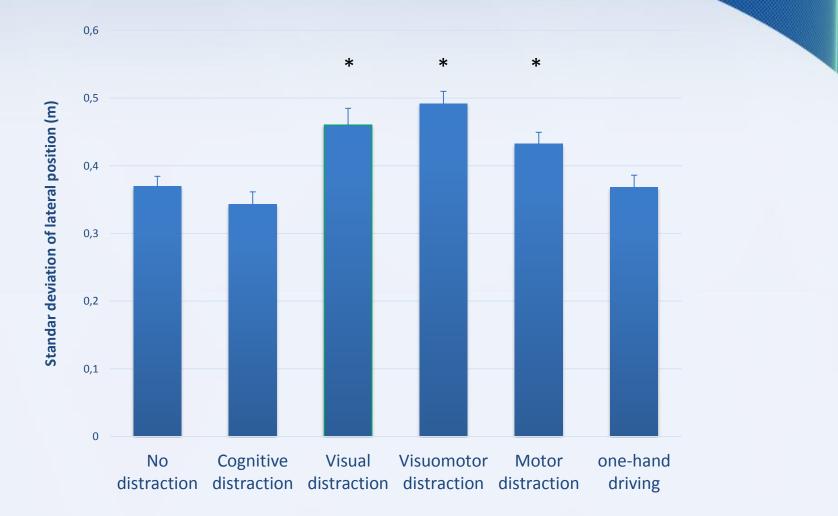
- two indicators of steering behavior
  - Standard deviation of lateral position (SDLP)
  - Steering wheel reversal rates (SWRR)

#### • 4 parameter values obtained after identification by the prediction error method

- Kp : visual anticipation gain
- Kc : visual compensation gain
- Kt : motor correction gain
- Tn : time constant of muscular dynamics

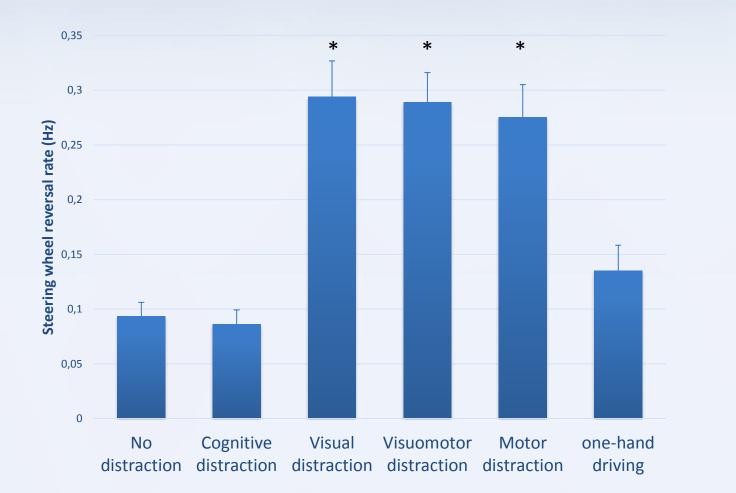


## Lateral position variability



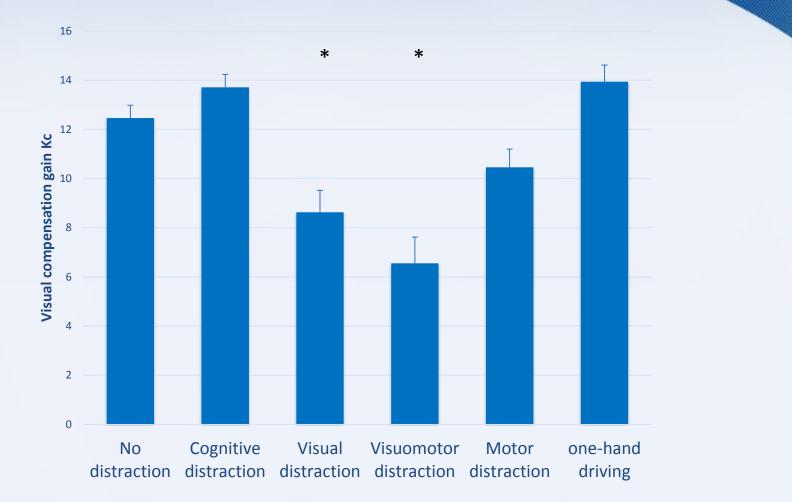
Lateral position variability increases with V, M and VM distraction

### **Steering wheel reversals**



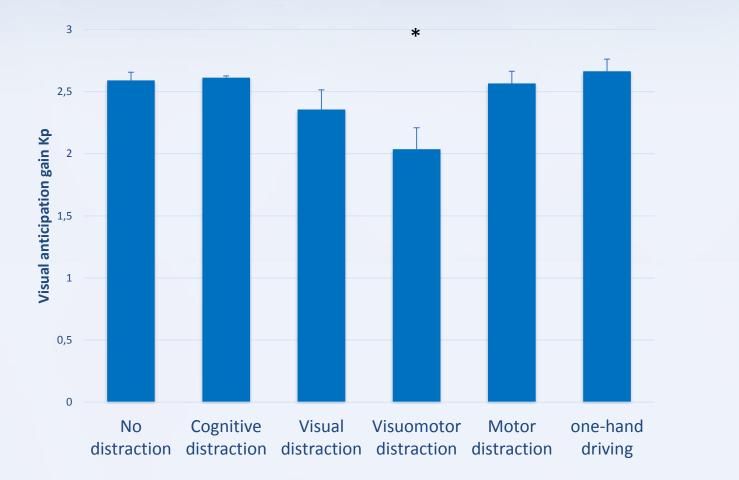
Steering wheel reversal rate increases with V, M and VM distraction

## **Visual compensation gain**



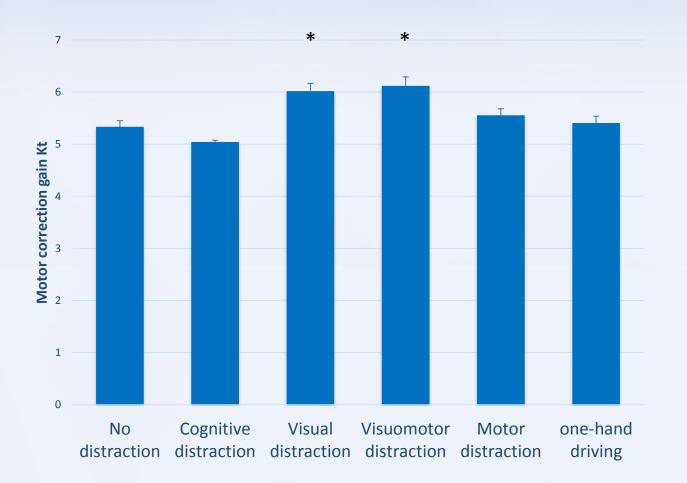
The visual compensation gain decreases for both types of visual distraction

## **Visual anticipation gain**



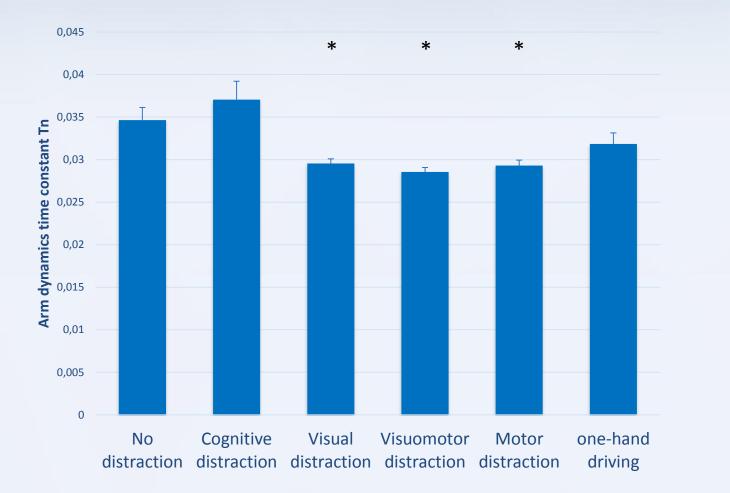
The visual anticipation gain decreases only for high visual distraction

### **Motor correction gain**



Visual distraction propagates to the motor system parameters

### Arm dynamics time constant



Motor distraction only influence the arm dynamics parameter

## Conclusion

	steering performance		parameter analysis			
Distraction type	SDLP	SWRR	Кр	Кс	Kt	Tn
Cognitive	-	-	-	-	-	-
Motor	*	*	-	-	-	*
Visual	*	*	-	*	*	*
Visuomotor	*	*	*	*	*	*

- Steering behavior did not allow to discriminate between different types of distraction
- Taken together, the model parameters may be useful for detection and discrimination of distraction

More works needed to build a robust estimator of distraction





#### **Contact information**

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