



# When motion and color compete for selective attention, motion induces a stronger distraction

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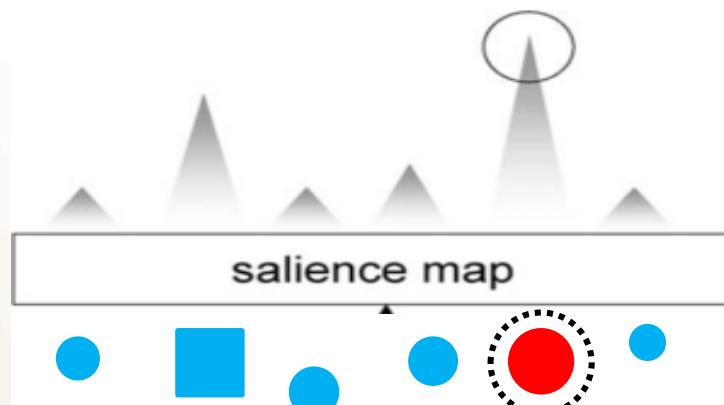


# INTRODUCTION

- Distraction ?
  - Regan et al. (2011): “Driver Diverted Attention”
    - “(... **away** from activities critical for safe driving toward a **competing activity** (...) insufficient or no attention to activities critical for safe driving”
  - Involuntary shift toward an irrelevant stimulus
  - Influence of salient dynamic feature on distraction
    - Motion (dynamic) vs Color (static)

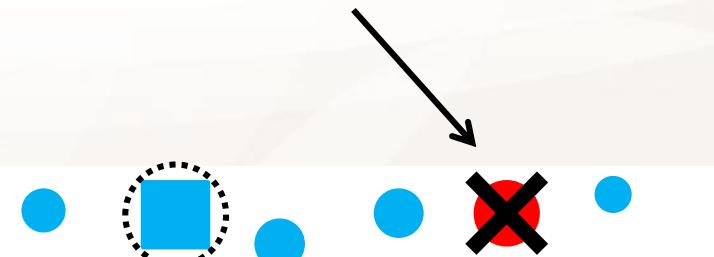
# INTRODUCTION

- Salience-based selection  
(Theeuwes, 2010)
- Contingent capture  
(Folk et al. 1992)



Capture at first by the most salient

If looking for top-down control



Prevent capture when no shared feature



What about dynamic stimuli ?

# INTRODUCTION

- Distraction and dynamics stimuli
    - Applied studies
      - Outside
- Digital billboards, video advertising (Belyusar et al., 2016;  
Chattington et al., 2009 ; Decker et al., 2014; ...)



# INTRODUCTION

- Distraction and dynamics stimuli
  - Applied studies
    - Inside
      - In-Vehicle Technologies: Assistance or Infotainment Systems (Strayer et al. 2015)

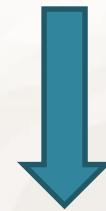


# INTRODUCTION

- Distraction and dynamics stimuli
  - Lab studies: Abrams & Christ, 2003 ; Al-Aidroos et al., 2010 ; Christ & Abrams, 2008 ; Franconeri & Simons, 2003; Kawahara et al., 2012 ...



Particularly salient, behaviorally relevant



Automatic capture ?

# INTRODUCTION

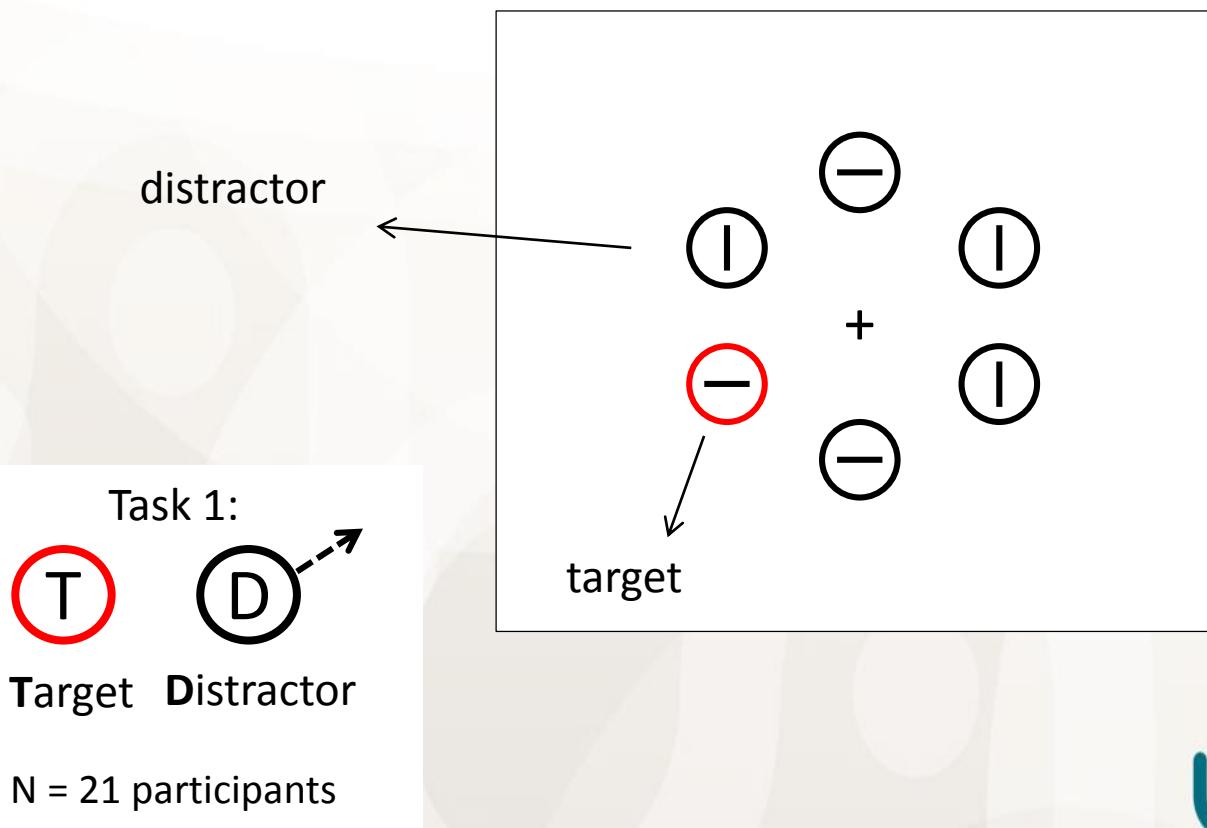
- Nevertheless:
  - Often **no competition** between dynamic vs static salient stimuli for selective attention
    - Could a salient static distractor capture attention when looking for dynamic stimulus ?
    - Can attentional capture by irrelevant dynamic distractor be prevented ?
  - Task demands or context influence ?

# OBJECTIVES

- Two highly salient stimuli (with a dynamic one) competing for attentional selection:
  - Salience-based selection or contingent capture hypothesis ?
  - When target = motion, sufficient to prevent capture by static color-distractor ?
- First step to a **further integration** of:
  - Time pressure
  - Perceptual and Cognitive Load
  - Emotional distractors
  - Cognitive age-related characteristics

# METHOD

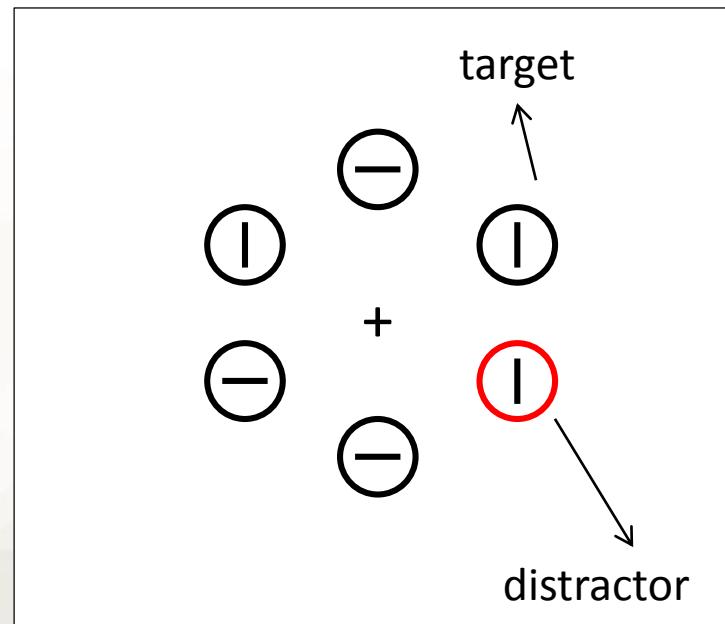
- Visual search task: *additional-singleton paradigm*  
(Theeuwes, 1992)

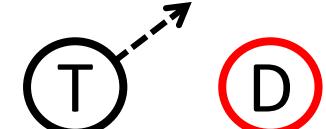


# METHOD

- Visual search task: *additional-singleton paradigm*  
(Theeuwes, 1992)

Task 1:  
  
Target Distractor  
N = 21 participants

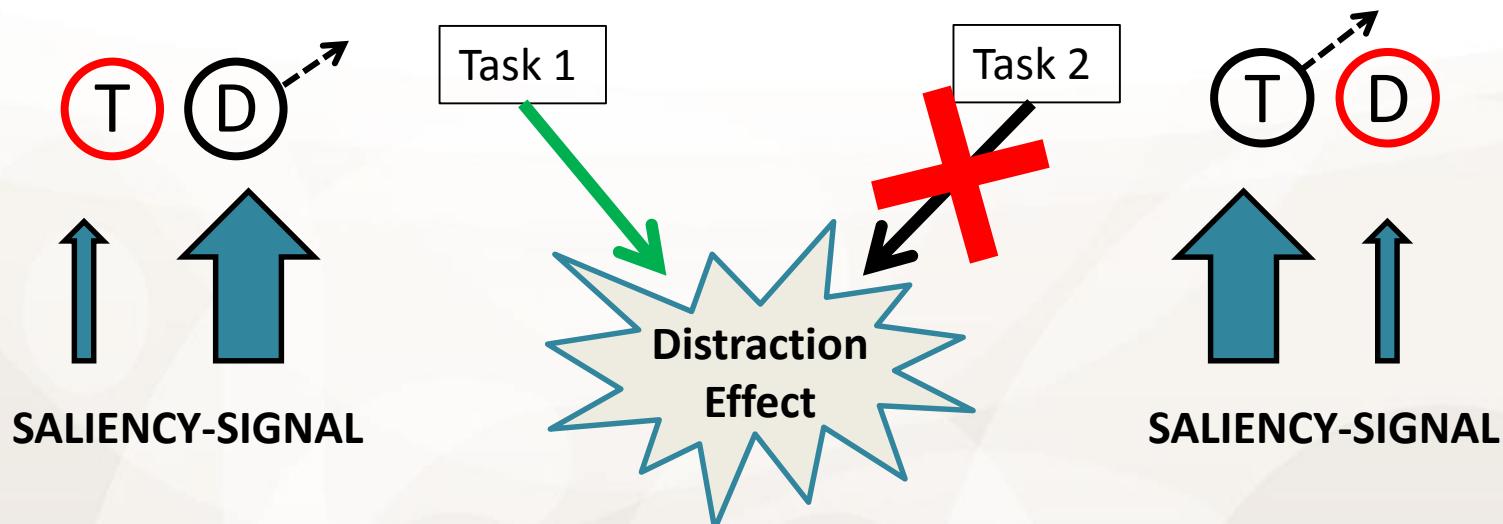


Task 2:  
  
Target Distractor  
N = 21 participants

# HYPOTHESIS

- Distraction effect (RTs: Distractor Absent vs Present)

- Salience-based selection hypothesis

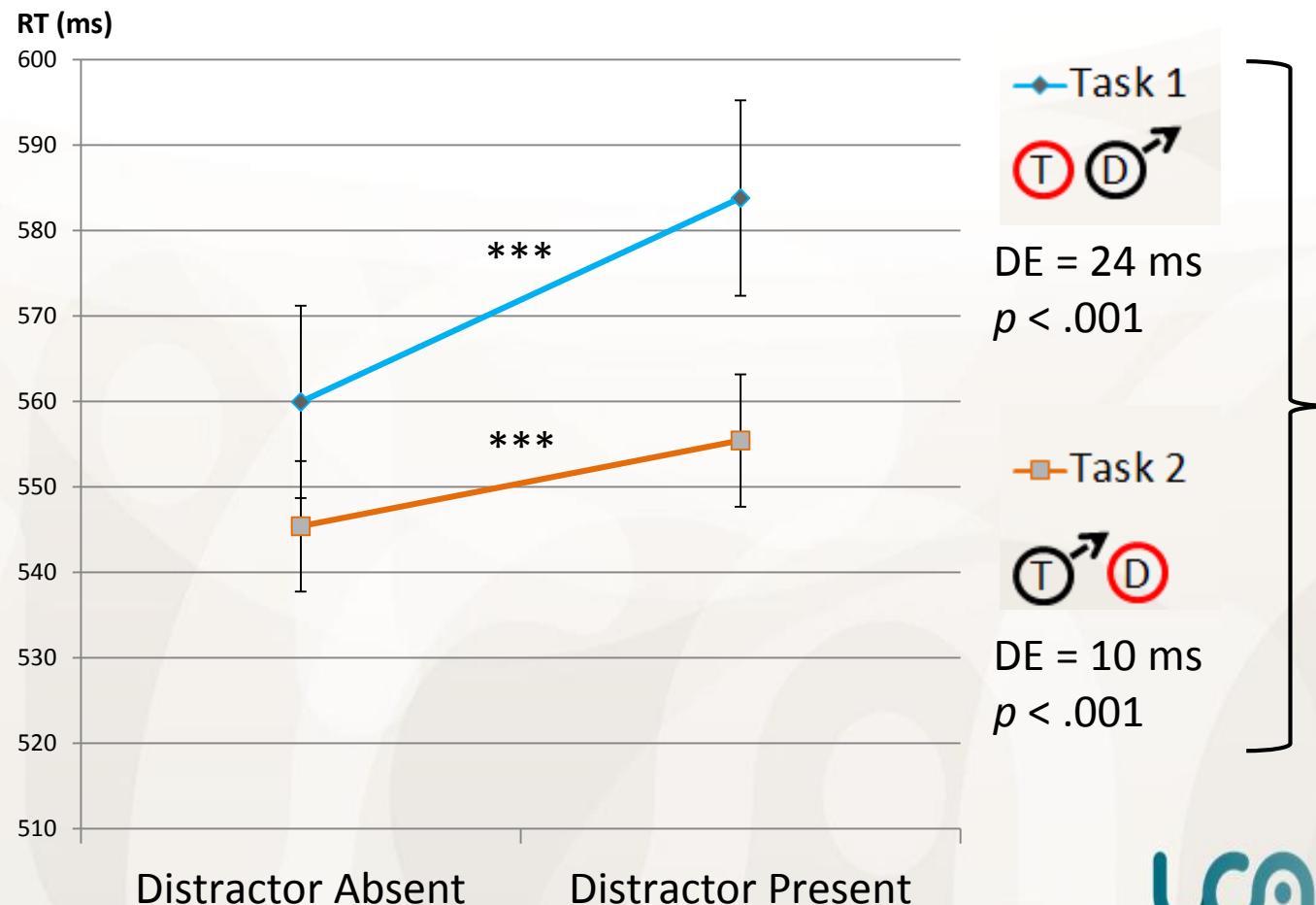


- Contingent capture hypothesis

- **Never observed** because target and distractor do not share any feature

# RESULTS

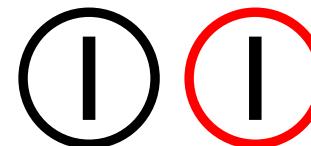
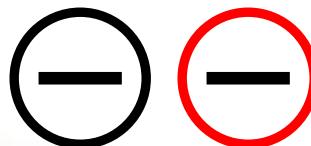
- Distraction Effect (DE)



# HYPOTHESIS

- Compatibility effect (RTs: Distractor Compatible vs Incompatible)

= *Compatible* :



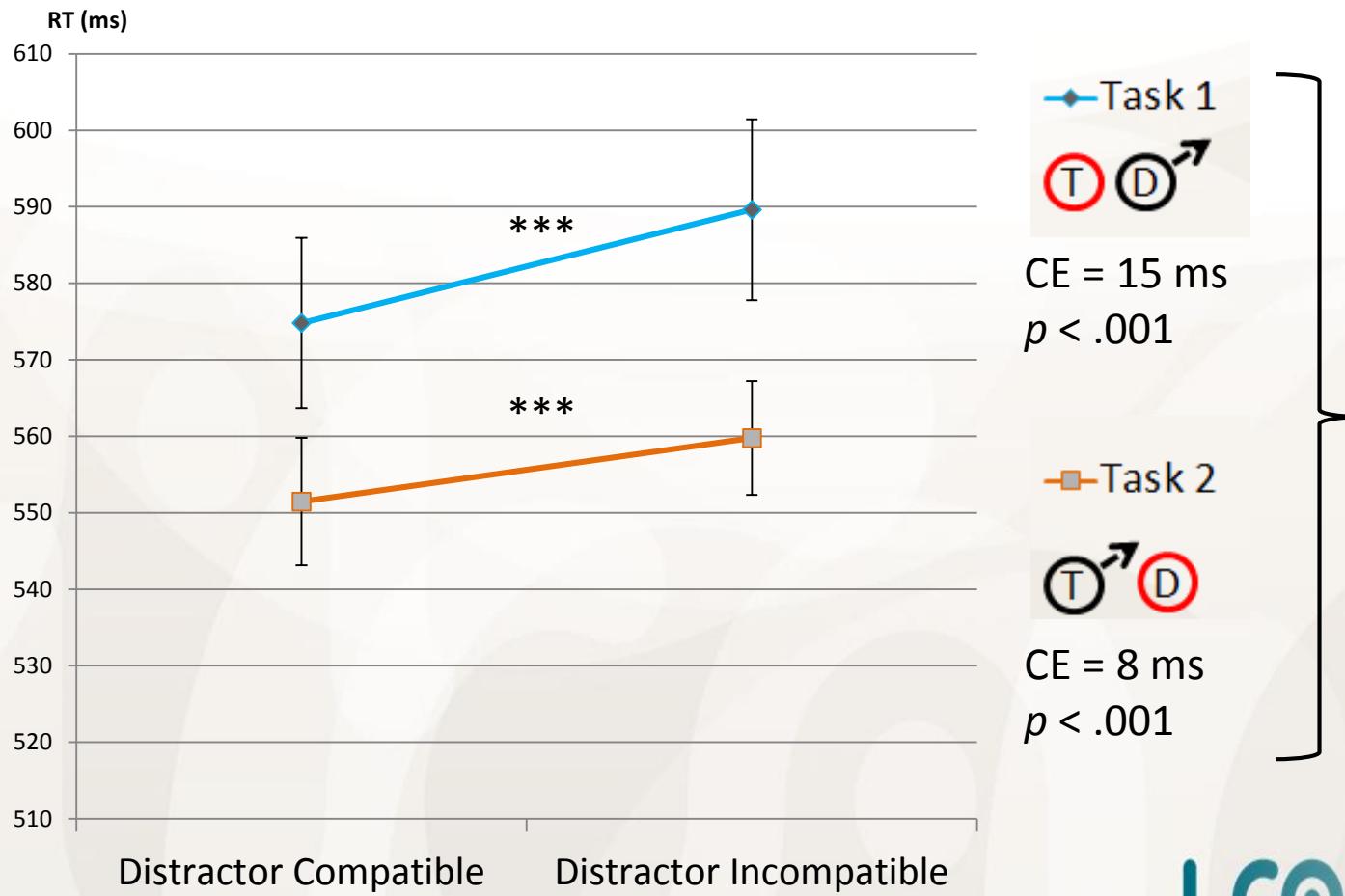
= *Incompatible* :



- To confirm attentional capture and distractor processing (Becker, 2007 ; Folk, 2013)
- Should be observed only if there is a distraction effect

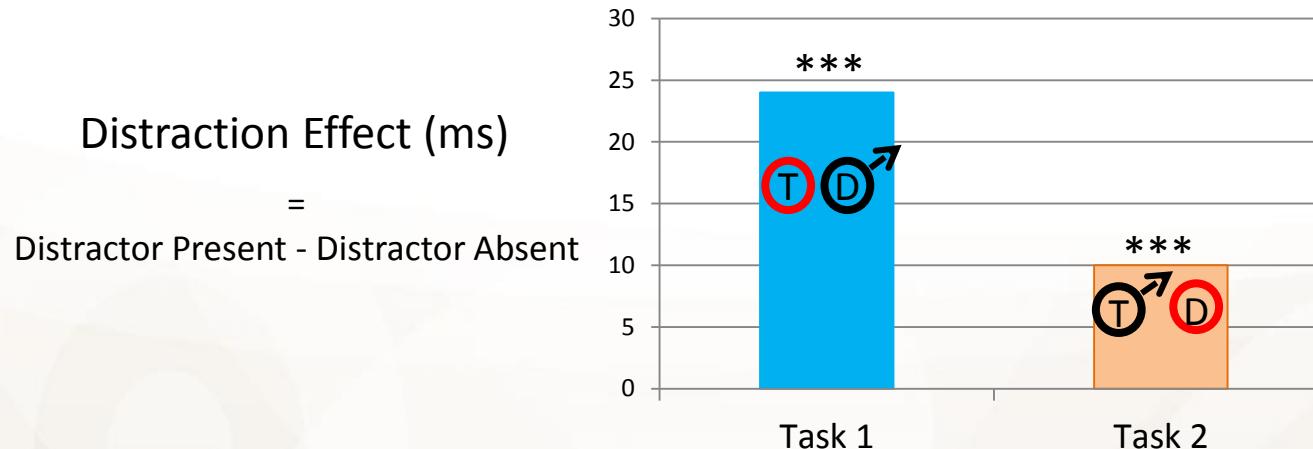
# RESULTS

- Compatibility Effect (CE)



# DISCUSSION

- Distraction effect significant in both tasks



- A static color-distractor captures attention even if the target is a dynamic stimulus (Task 2)  $\textcircled{T} \xrightarrow{\text{ }} \textcircled{D}$
- A motion-distractor produces a stronger capture than a color-distractor (Task 1 vs Task 2)

# DISCUSSION

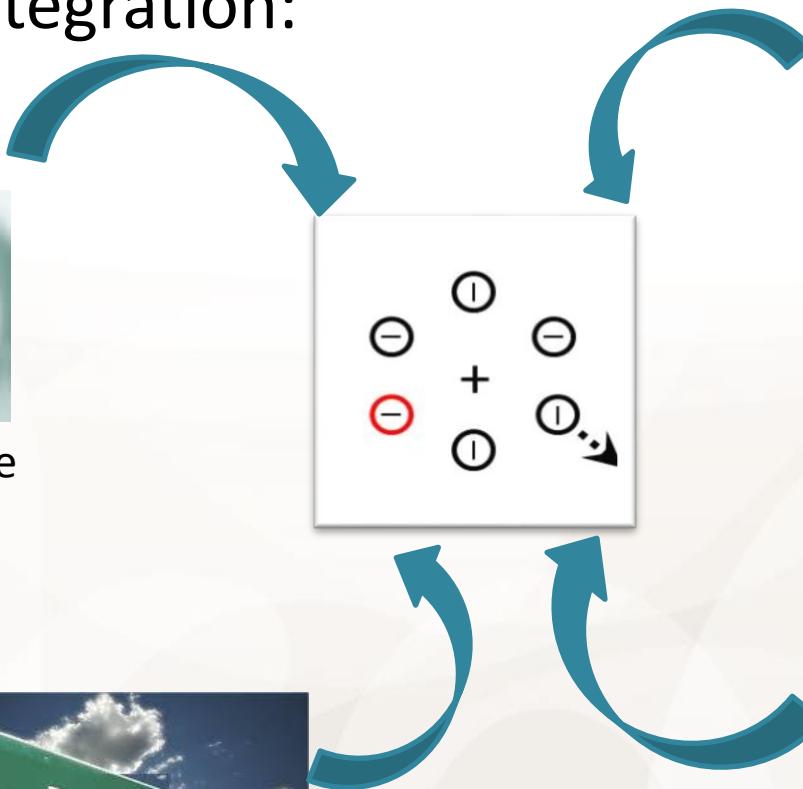
- What those results tell us about saliency role?
  - Do not support any of the hypothesis
  - Salience computation = stochastic process
    - Support dynamic neural field models of attention (Rougier & Vitay, 2006)
  - Relevant for computational models
    - N-SEEV - onset and offset (Steelman-Allen et al. 2009)
    - Automatic estimation of road signs saliency (Simon et al., 2007, 2010)
    - Advance Driver Assistance Systems
      - Traffic Signs Recognition (Eichner & Breckon, 2008; Stallkamp et al., 2012)

# DISCUSSION

- Further integration:



Time pressure



Emotional content



Perceptual Load



Dual-task

# DISCUSSION



# Thank you for your attention

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